



It's time to welcome a member of your crew to the merriest band of pirates ever to sail the seven seas! In this challenge, one of your team members will undergo a transformation, from a mild-mannered member of the Tech Crew to a swashbuckling buccaneer.

### THE EVENT

Your team must work together to execute a quick change with one of your team members playing the role of Performer. You'll be able to visually examine both Costume A and Costume B ahead of time to strategize.

The Performer will be pre-dressed in a standard Tech Crew uniform. All necessary elements of their "Pirate Crew" costume will be preset in a Staging Area, on a rack or on a table. The Performer will wait in an On-Stage Area while remaining team members get 20 seconds to preset items from the Staging Area in a designated Changing Area.

Ready or not, the Performer will be sent from the On-Stage Area to the Changing Area.

The Performer can help during the change but any communication should be kept to a low volume level.

When the change is complete, the Performer returns to the On-Stage Area and the other three members must return to the Staging Area leaving nothing behind in the Changing Area. Time stops once everyone is where they're supposed to be, and all costume elements are gathered in a controlled manner off the floor.

We'll ask your team to assist in resetting for the next team waiting to compete. This may factor into your participation score!

**NOTE:** The designated Performer must wear modest under dressings including a clean t-shirt, athletic shorts, and ankle-high socks. A limited stock of appropriate under dressings are available, but it's preferred that you bring your own.

### REQUIRED SEQUENCE

The following areas will be taped out on the floor:

- On Stage Area
- Staging Area
- Changing Area

The Staging Area will have a rack and a table adjacent to the Changing Area with a ground cloth.

Teams may visually inspect the costumes ahead of time. Once the designated Performer is dressed in their Tech Crew uniform, they will wait in the On-Stage Area while the other three team members wait in the Staging Area.

The Referee will start the clock with a 20-second Prep Period, during which the three team members may move items (not the table nor the rack) to the Changing Area, and strategically place them for the quick change. Items may be placed intentionally on the floor if they are on the ground cloth in the Changing Area.

At the end of the Prep Period, the Referee will send the Performer from the On-Stage Area to the Changing Area.

During the change, keep talking and noise to a minimum; handle all costume pieces and the Performer with care.

After the Performer has returned to the On-Stage Area, the three remaining team members return to the Staging area with all costume pieces gathered in a controlled manner and stop the clock.

### PENALTIES ISSUED FOR:

- Any incorrectly worn or attached item.
- Any missing item.
- Excessive talking/noise/volume (yellow flag warning for first incident, penalty for each additional).
- Unnecessary roughness.
- Any item on the floor not intentionally placed on the ground cloth.
- Placing things in your mouth.
- Any item left behind in the Changing Area.
- Disregard for the spirit of the event or objectives of the exercise.

