



Our scene opens on a table set for a pirate feast, obviously interrupted since valuable treasure was left behind. Was the feast a celebration of their newfound wealth? Was their exit so hasty that they left the best behind? Your crew's task is to recreate the setting as faithfully as possible, without alerting any rogue pirates to your presence.

THE EVENT

This challenge involves all four team members working together and must be accomplished in silence.

A bare "on stage" table is waiting to be set with a variety of treasures. Props will be located on an organized, labelled prop table several feet away.

A plot and a photo showing the required treasure layout will be attached to the prop table but cannot be moved from the prop table or photographed.

Once you've completed the prop shift (outlined at right), your work will be checked and any penalties (see below) will be assessed.

This is a timed event.

Penalties will result in added time.

NOTE: We may create a problem your group will need to solve on the fly during the Finals!

REQUIRED SEQUENCE

Preset: The on-stage table is empty and ready to be set for the next scene and both a diagram and photo for the next scene is on the prop table.

Props on the prop table may or may not be used in the scene being set.

Your team must wait on the opposite side of the prop table until time starts. You'll be given a 10-second warning before time starts, for any last-minute planning, during which time team members can talk through their plans.

Once time starts there can be no talking. Any audible signals/sounds are subject to a penalty.

No items may be placed in pockets or on the floor (or in your mouth!).

Your team will stop the clock when you think the table setup is complete. The scene must be fully set at the on-stage table, extra props must be neatly in their place on the prop table, and all four team members must be on the opposite side of the prop table from the on-stage table before you stop the clock.

The referees will then check your work.

PENALTIES ISSUED FOR:

- Going out of sequence.
- Any action deemed unsafe.
- Any incorrectly placed item on the on-stage table.
- Any item missing from the on-stage table.
- Downstage edge of tablecloth is not crooked / not squared.
- Incorrectly placed items remaining on the prop table.
- Drops, spills, or damage.
- Anything placed in pockets, on the floor, or in your mouth.
- Any speaking or audible signals while the clock is running.
- Stopping the clock before the team is all behind the table
- Disregard for the spirit of the event or objectives of the exercise.

